



22103267

QP CODE: 22103267

Reg No :

Name :

**B.A DEGREE (CBCS) REGULAR / IMPROVEMENT / REAPPEARANCE
EXAMINATIONS, OCTOBER 2022**

Second Semester

Core Course - AG2CRT04 - HISTORY OF ANIMATION AND VISUAL EFFECTS

(Common for B.A Animation and Graphic Design Model III, B.A Animation and Visual Effects Model III)

2017 ADMISSION ONWARDS

CDD5E36E

Time: 3 Hours

Max. Marks : 80

Part A

*Answer any **ten** questions.*

Each question carries 2 marks.

1. What was discovered in Altamira and Chauvet Caves?
2. Who introduced the Phi phenomenon?
3. Write a short note on, "The Enchanted Drawing".
4. Write a short note on Pixilation.
5. What is keyframe animation?
6. Name four famous animated cartoons from Fleischer studio.
7. What is a Rostrum camera?
8. Write a short note on Toy Story.
9. Explain multiple exposure trick.
10. What are the advantages of using digital matte painting?
11. Write a short note on the animation, "Chicken Run".
12. Write a short note on Nelvana Limited.

(10×2=20)

Part B





Answer any **six** questions.
Each question carries **5** marks.

13. What are the main components of a photographic film?
14. Write a short note on early projected movies.
15. Write a short note on Walt Disney.
16. Write a short essay on Woody Woodpecker.
17. Write a short note on multiplane camera with a neat diagram.
18. Write a short essay on SFX? Give examples.
19. Who developed the Dykstraflex, motion controlled camera? What was it used for?
20. Who is Osama Tezuka?
21. Write a short note NID.

(6×5=30)

Part C

Answer any **two** questions.
Each question carries **15** marks.

22. Write an essay on any five animation devices.
23. Write an essay on the twelve principles of animation.
24. Write an essay on any five prominent effects studios around the world.
25. Write an essay on French animation.

(2×15=30)

