



QP CODE: 21103307

Reg No	:	***************************************
Name		******************

B.A DEGREE (CBCS) REGULAR / REAPPEARANCE EXAMINATIONS, DECEMBER 2021

Second Semester

Core Course - AG2CRT04 - HISTORY OF ANIMATION AND VISUAL EFFECTS

(Common for B.A Animation and Graphic Design Model III & B.A Animation and Visual Effects

Model III)

2017 ADMISSION ONWARDS

0179008C

Time: 3 Hours

Max. Marks: 80

Part A

Answer any ten questions.

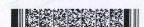
Each question carries 2 marks.

- 1. What is a Mutoscope?
- 2. Who is James S. Blackton?
- 3. What was the role of photography in creating animation?
- 4. Write a short note on cutout animation.
- 5. Who invented the rotoscope and what was it used for in animation?
- 6. What is the importance of timing, from the twelve principles of animation?
- 7. Write a short note on voice recording in animation.
- 8. Who is reffered to as the "Father of Computer Animation"?
- 9. What is stop trick and what was it used for?
- 10. Name any four movies for which Weta Digital did the effects.
- 11. Name any four famous Japanese animation studios.
- 12. What kind of animation did Lotte Reiniger produce? Name two of her famous works.

 $(10 \times 2 = 20)$

Part B

Answer any **six** questions. Each question carries **5** marks.





- 13. Write a short essay on the optical phenomenons that help us see animation.
- 14. What is emulsion and the base in a photographic film?
- 15. Explain the working of a multiplane camera with the help of a neat diagram.
- 16. Explain limited animation with examples.
- 17. What is three strip technicolor process?
- 18. Is movie budget a deciding factor when choosing between special effects and visual effects? Elaborate.
- 19. What is CGI? How is it used in movies?
- 20. Who is Eadweard Muybridge?
- 21. Write a short essay on Toonz Animation India Pvt. Ltd.

 $(6 \times 5 = 30)$

Part C

Answer any **two** questions.

Each question carries 15 marks.

- 22. Write an essay on the examples of ancient animation found around the world.
- 23. Write an essay on silent era animation.
- 24. Write an essay on the technologies used in creating special effects before the advent of CGI.
- 25. Write an essay on Canadian animation industry.

 $(2 \times 15 = 30)$



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