**23114345**  **Reg. No………………….……...**

**Name………………………………**

**B.A. DEGREE (C.B.C.S) EXAMINATION, MAY 2023**

**Fourth Semester**

Animation & Graphic Design

**TECHNIQUES OF 3D ANIMATION**

**Time:5 Hrs. Total Marks: 80**

**Attend any One from the following questions**

1. Recreate any one of the **GIVEN REFERENCES.**
2. Animate the given Rig according to the situation provided.
3. Prepare a character leg and hand rig for any one of the given models. The following options should be arranged along with your rig:

IK and FK for Arms

Attributes for foot and fingers.

# GUIDELINES

1. You should **MODEL, TEXTURE , LIGHT** and **RENDER** the image.
2. The resolution of the render image should be **FULL HD (1920 X 1080p)** and in **.jpeg format**

# ( 1 x 80 = 80)